

**The Gamma Distribution Random Number Generator**

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I have checked the new gamma distribution random number generator description written by H.-J. Trost for the 1994 edition of RPP. (See the appendices for a description of the gamma distribution and of the algorithm for generating random numbers.)

For each of several values of  $k$  (with  $\lambda = 1$ ), I generated and histogrammed 100000 random numbers and plotted the function over it. The function is absolute; it is not a fit. Since the gamma distribution is normalized so the integral from 0 to  $\infty$  is 1, one can simply scale the function by multiplying it by the number of random numbers generated.

From the plots one can see that the agreement is excellent.

I have included the following:

1. The description of the gamma distribution and a random number generator for it from the 1994 edition of RPP.
2. Histograms of the random numbers and a plot of the function for  $k = 0.1, 0.3, 0.9, 1.0, 1.1, 3.0, 10.0$ , and 30.0.
3. The kumac and comis (fortran) files used in PAW to generate the plots. They are:
  1. mkplots.kumac – make the plots
  2. gamdis.kumac – make one plot
  3. mkgam.f – generate the random numbers and fill the histogram
  4. gamdis.f – calculate the function

### 1.3.7 The Gamma distribution (continuous)

If a process generating events as a function of  $x$  (*e.g.*, space or time) satisfies conditions (a)-(c) of the Poisson distribution, then the  $x$  distance from an arbitrary starting point (which may be some particular event) to the  $k^{th}$  event belongs to a *gamma* distribution:

$$f(x; \lambda, k) = \frac{x^{k-1} \lambda^k e^{-\lambda x}}{\Gamma(k)}, \quad 0 < x < \infty. \quad (1.37)$$

$\Gamma(k)$  is the gamma function, equal to  $(k - 1)!$  if  $k$  is an integer. The Poisson parameter  $\mu$  is  $\lambda$  per unit  $x$ ;

$$E(x) = k/\lambda; \quad \text{Var}(x) = k/\lambda^2. \quad (1.38)$$

The special case  $k = 1$  is called the *exponential* distribution. A sum of  $k'$  exponential random variables  $x_i$  is distributed as  $f(\sum x_i; \lambda, k')$ . Eq. 1.37 allows  $k > 0$  to be nonintegral. If  $\lambda = 1/2$  and  $k = n/2$ , the gamma and  $\chi^2(n)$  distributions are identical.

#### 3.3.4 Algorithm for gamma distribution random number generator

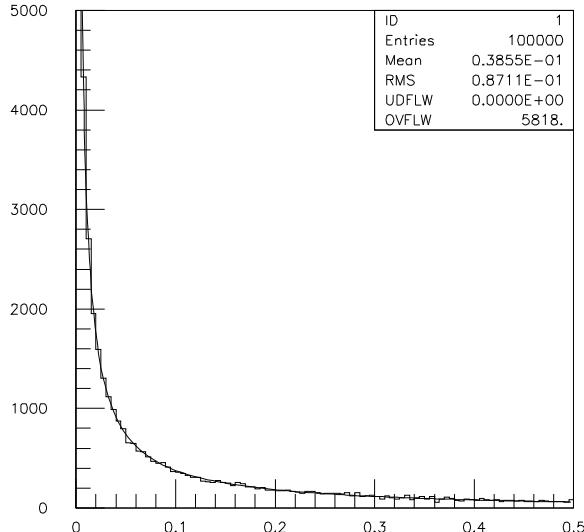
All of the following algorithms are given for  $\lambda = 1$ . For  $\lambda \neq 1$ , divide the resulting random number  $x$  by  $\lambda$ . More elaborate and efficient algorithms can be found in Ref. 1.

- If  $k = 1$  in Eq. 1.37 (the *exponential* distribution), accept  $x = -(\ln u)$ .
- If  $0 < k < 1$ , initialize with  $v_1 = (e + k)/e$  (with  $e = 2.71828\dots$  being the natural log base). Generate  $u_1, u_2$ . Define  $v_2 = v_1 u_1$ . **Case 1:**  $v_2 \leq 1$ . Define  $x = v_2^{1/k}$ . If  $u_2 \leq e^{-x}$ , accept  $x$  and stop, else restart by generating new  $u_1, u_2$ . **Case 2:**  $v_2 > 1$ . Define  $x = -\ln([v_1 - v_2]/k)$ . If  $u_2 \leq x^{k-1}$ , accept  $x$  and stop, else restart by generating new  $u_1, u_2$ . Note that, for  $k < 1$ , the probability density has a pole at  $x = 0$ , so that return values of zero due to underflow must be accepted or otherwise dealt with.
- Otherwise, if  $k > 1$ , initialize with  $c = 3k - 0.75$ . Generate  $u_1$  and compute  $v_1 = u_1(1-u_1)$  and  $v_2 = (u_1 - 0.5)\sqrt{c/v_1}$ . If  $x = k + v_2 - 1 \leq 0$ , go back and generate new  $u_1$ ; otherwise generate  $u_2$  and compute  $v_3 = 64v_1^3u_2^2$ . If  $v_3 \leq 1 - 2v_2^2/x$  **or** if  $\ln v_3 \leq 2\{[k-1]\ln[x/(k-1)] - v_2\}$ , accept  $x$  and stop; otherwise go back and generate new  $u_1$ .

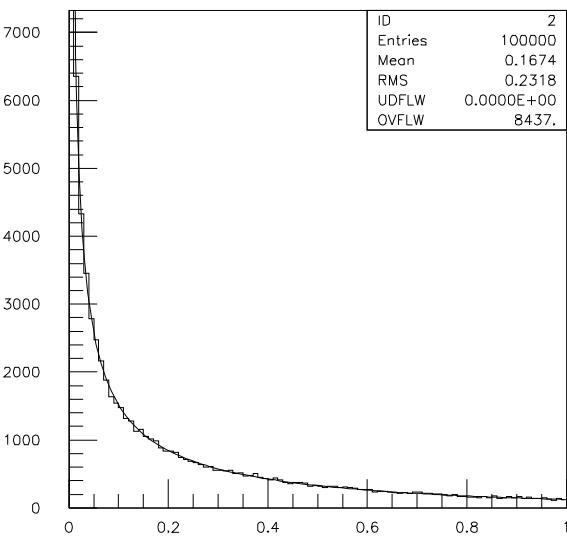
1. W.H. Press *et al.*, Numerical Recipes (Cambridge University Press, New York, 1986).

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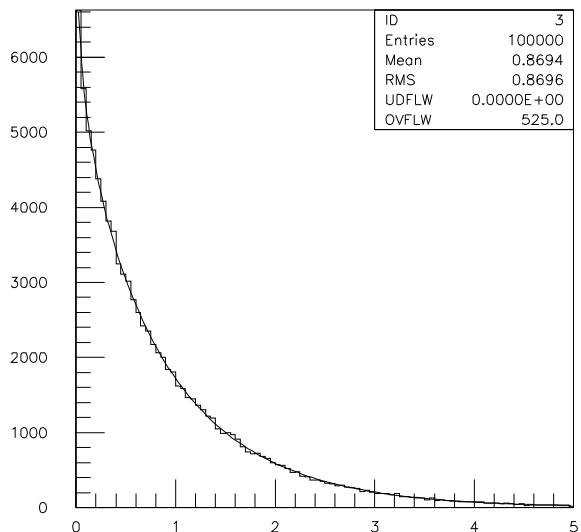
Gamma Distribution



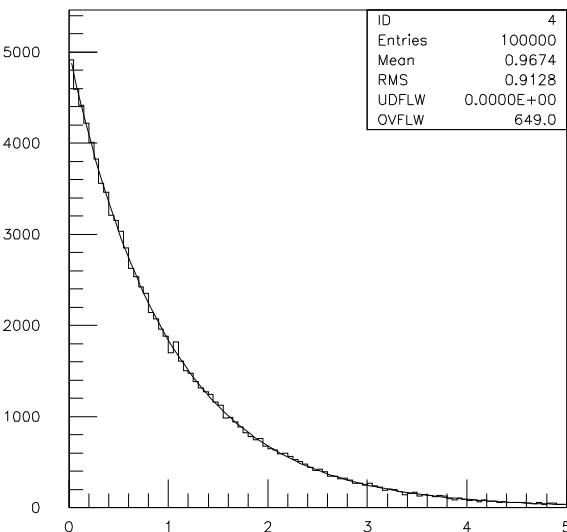
$k = .1$



$k = .3$



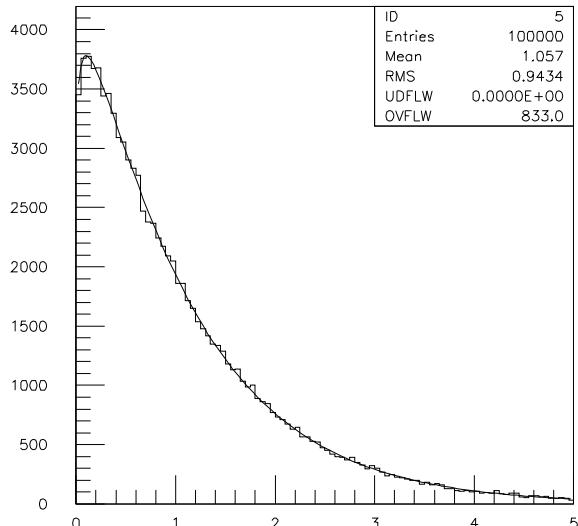
$k = .9$



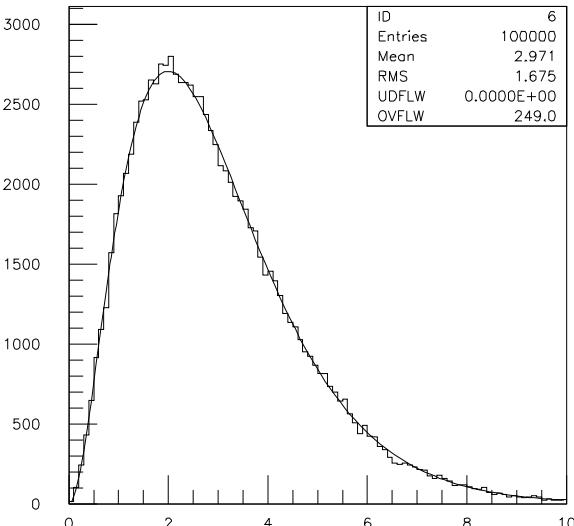
$k = 1$ .

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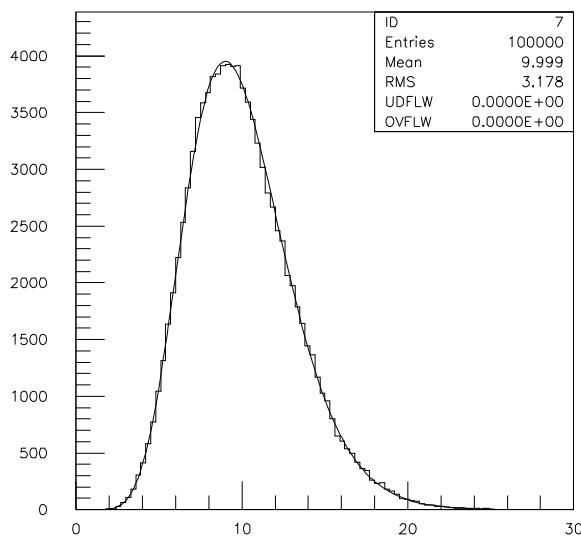
Gamma Distribution



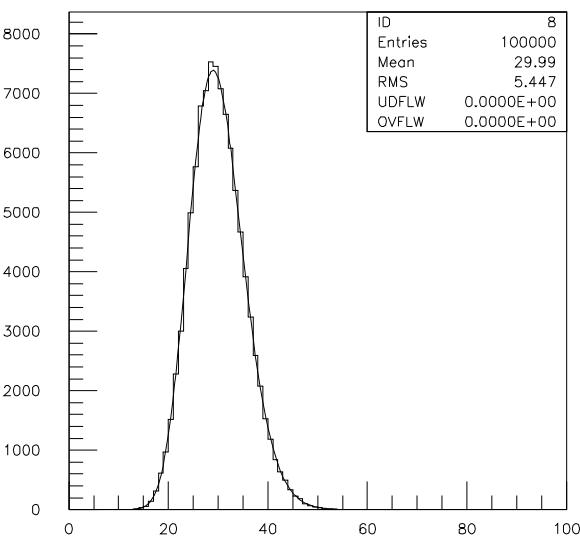
$k = 1.1$



$k = 3.$



$k = 10.$



$k = 30.$

```
*** Begin of mkplots.kumac: Thu Jun  9 1994
*
*   Make the gamma distribution histograms and and functions
*   to check the gamma distribution generator in RPP 94.
*
exec gamdis#init
zone 2 2
*
exec gamdis 1.  .1  0.5 100000.
exec gamdis 2.  .3  1.  100000.
exec gamdis 3.  .9  5.  100000.
exec gamdis 4.  1.  5.  100000.
@ gamdis_1.ps
*
exec gamdis 5.  1.1  5.  100000.
exec gamdis 6.  3.  10.  100000.
exec gamdis 7. 10.  30.  100000.
exec gamdis 8. 30. 100.  100000.
@ gamdis_2.ps
*
*** End    of mkplots.kumac: Thu Jun  9 1994
```

```

*** Begin of gamdis.kumac: Tue Jun  7 1994
*
* Histogram random numbers for the continuous gamma distribution and
* plot the function for comparison. This is to check the algorithm for
* generating the random numbers for the continuous gamma distribution.
*
* The gamma distribution (for lambda = 1) is:
*      f(x;k) = x**(k-1) * exp(-x) / gamma(k)
*
* First initialize:
*      exec gamdis#init
*
* Then make histograms and the function:
*      exec gamdis ID K Xmax [Count] [Nbins]
*
*
*** Histogram the random numbers and plot the function.
*
macro fit id k xmax count=10000. nbins=100.
*
*          Create and fill the histogram.
hist/create/1dhist [id] k=[k] [nbins] 0. [xmax]
fort/call mkgam.f([id],[k],[count])
*          Set up input for gamdis.f
h = [xmax] * [count] / [nbins]
vect/input parm [h] [k]
*          Limit the scale if k < 1
if [k] < 1. then
    x = [xmax] / [nbins]
    call getgmds.f([x])
    ymax = 1.11 * (1. + [x]/2.) * (0.7 + 0.3*[k]) * vout(1)
    hist/set/max [id] [ymax]
endif
*          Plot the function
hist/fit [id] gamdis.f 'bq' 2 parm step pmin pmax err
return

```

```
*** gamdis.kumac: (continued)
*
*
*
*** Initialize.
*
macro init
*
hist/create/title 'Gamma Distribution'
option nfil
vector/create vout(1)
*
vector/create parm(2)
vector/create step(2)
vector/create pmin(2)
vector/create pmax(2)
vector/create err(2)
vector/input step 0. 0.
*
return
*
*** End of gamdis.kumac: Tue Jun 7 1994
```

```

*** Begin of mkgam.f
*
      SUBROUTINE RANGAM(K,X)
*
*          Generate a random number from the gamma distribution.
*          This algorithm is from the 1994 edition of RPP.
*
*          The gamma distribution (for lambda = 1) is:
*          f(x;k) = x**(k-1) * exp(-x) / gamma(k)
*
*          Here K is input and X is output.
*
      IMPLICIT NONE
*
      REAL K, X
      REAL KK, XX, C, U1, U2, V1, V2, V3, T, D
*
      REAL RNDM
*
      REAL E
      PARAMETER ( E = 2.718281828 )
*
*          Fetch the input K
      KK = K
*
*          Select type of K
      IF ( KK.GT.1. ) THEN
          C = 3.*KK - 0.75
          XX = -1.
          DO WHILE ( XX.LE.0. .OR. V3.GT.T )
              D = XX
              U1 = RNDM(D)
              V1 = U1 * (1.-U1)
              V2 = (U1-0.5) * SQRT( C/V1 )
              XX = KK + V2 - 1.
              IF ( XX.GT.0. ) THEN
                  U2 = RNDM(-D)
                  V3 = 64. * V1 * ( V1 * U2 )**2
                  T = 1. - 2.*V2**2/XX
                  IF ( V3.GT.T ) THEN
                      V3 = LOG(V3)
                      T = 2. * ( (KK-1.) * LOG(XX/(KK-1.)) - V2 )
                  ENDIF
              ENDIF
          ENDDO

```

```

*** mkgam.f: (continued)
*
*
ELSE IF ( KK.EQ.1. ) THEN
    D = KK
    U1 = RNDM(D)
    XX = - LOG(U1)
*
ELSE IF ( KK.GT.0. ) THEN
    V1 = ( E + KK ) / E
    U2 = 1.
    T = 0.
    DO WHILE ( U2 .GT. T )
        D = T
        U1 = RNDM(D)
        U2 = RNDM(-D)
        V2 = V1 * U1
        IF ( V2.LE.1. ) THEN
            XX = V2**(1./KK)
            T = EXP(-XX)
        ELSE
            XX = -LOG( (V1-V2) / KK )
            T = XX**(KK-1.)
        ENDIF
    ENDDO
*
ELSE
    XX = -1.
*
ENDIF
*           Store the result
X = XX
*
RETURN
END

```

```

*** mkgam.f: (continued)
*
      SUBROUTINE MKGAM(ID, K, COUNT)
*
*          Calculate and plot the 1994 PDG gamma distribution random
*          number generator. This is for PAW. June 7, 1994.
*
*          ID is histogram ID
*          K is the parameter k in the gamma distribution. (lambda = 1)
*          COUNT is the number of random numbers to generate and plot.
*
      IMPLICIT NONE
*
      REAL     ID, K, COUNT
      REAL     X
      INTEGER IID, N, I
*
*
      IID = ID
      N = COUNT
      DO I = 1,N
          CALL RANGAM(K, X)
          CALL HFILL(IID, X, 0., 1.)
      END DO
      RETURN
      END
*
*** End    of mkgam.f

```

```

*** Begin of gamdis.f
*
      REAL FUNCTION GAMMA(X)
*
      This is the function GAMMA in CERNLIB package C305
      REAL X
      DOUBLE PRECISION U,V,F,ZERO,ONE,THREE,FOUR,PI
      DOUBLE PRECISION C(0:15),H,ALFA,B0,B1,B2
      DATA ZERO /0.0D0/, ONE /1.0D0/, THREE /3.0D0/, FOUR /4.0D0/
      DATA PI    /3.14159265358979324D0/
      DATA C( 0) /3.65738772508338244D0/
      DATA C( 1) /1.95754345666126827D0/
      DATA C( 2) / .33829711382616039D0/
      DATA C( 3) / .04208951276557549D0/
      DATA C( 4) / .00428765048212909D0/
      DATA C( 5) / .00036521216929462D0/
      DATA C( 6) / .00002740064222642D0/
      DATA C( 7) / .00000181240233365D0/
      DATA C( 8) / .00000010965775866D0/
      DATA C( 9) / .00000000598718405D0/
      DATA C(10) / .00000000030769081D0/
      DATA C(11) / .0000000001431793D0/
      DATA C(12) / .00000000000065109D0/
      DATA C(13) / .0000000000002596D0/
      DATA C(14) / .00000000000000111D0/
      DATA C(15) / .0000000000000004D0/

```

```

*** gamdis.f: (continued)
*
*      DOUBLE PRECISION D
*      REAL ROUND
*      ROUND(D) = SNGL(D+(D-DBLE(SNGL(D))))
U=X
V=U
IF(X .LE. ZERO) THEN
  IF(X .EQ. INT(X)) THEN
    GAMMA=ZERO
    RETURN
  ELSE
    U=ONE-U
  END IF
END IF
F=ONE
IF(U .LT. THREE) THEN
  DO 1 I = 1,INT(FOUR-U)
  F=F/U
1  U=U+ONE
ELSE
  DO 2 I = 1,INT(U-THREE)
  U=U-ONE
2  F=F*U
END IF
U=U-THREE
H=U+U-ONE
ALFA=H+H
B1=ZERO
B2=ZERO
DO 3 I = 15,0,-1
B0=C(I)+ALFA*B1-B2
B2=B1
3  B1=B0
U=F*(B0-H*B2)
IF(V .LT. ZERO) U=PI/(SIN(PI*V)*U)
*      GAMMA=ROUND(U)
GAMMA = SNGL(U+(U-DBLE(SNGL(U))))
RETURN
END

```

```

*** gamdis.f: (continued)
*
FUNCTION GAMDIS(X)
*
*          Form the gamma distribution function (for lambda = 1). It is:
*          f(x;k) = x**(k-1) * exp(-x) / gamma(k)
*
*          Calculate GAMDIS = height * f(x;k)
*          PAR(1) = height
*          PAR(2) = k
*
IMPLICIT NONE
*
REAL X, GAMDIS, K
REAL GAMMA
*
REAL PI
PARAMETER ( PI = 3.14159265359 )
*
REAL PAR
COMMON /PAWPAR/ PAR(2)
*
*          First get k.
K = PAR(2)
*          Calculate the gamma distribution
*          Large K. Approximate the gamma function as
*          Gamma(K) = K**K * Exp(-K) * Sqrt(2*Pi/K) * (1+1/(12*K))
IF ( K .GT. 20. ) THEN
    GAMDIS = (X/K)**(K-1.) * EXP(-K) / SQRT(2.*PI*K) * PAR(1)
    GAMDIS = GAMDIS / (1.+1./(12.*K))
*          Small K and large X. Set the distribution to zero.
ELSE IF ( X .GT. 100. ) THEN
    GAMDIS = 0.
*          Normal case. Calculate the distribution exactly.
ELSE
    GAMDIS = X**(K-1.) * EXP(-X) / GAMMA(K) * PAR(1)
*
ENDIF
*
RETURN
END

```

```

*** gamdis.f: (continued)
*
      SUBROUTINE GETGMDS(X)
*
*               Get the gamma distribution function in vector vout.
*
*               This subroutine name MUST be logically linked to gamdis.f
*               with the UNIX command:
*                         ln -si gamdis.f getgmds.f
*
*               IMPLICIT NONE
*
*               REAL PAR
*               COMMON /PAWPAR/ PAR(2)
*
*               REAL    GAMDIS,  X
*               VECTOR PARM(2), VOUT(1)
*
*               Load the parameter common /PAWPAR/
*               PAR(1) = PARM(1)
*               PAR(2) = PARM(2)
*               Get the value of the gamma distribution.
*               VOUT(1) = GAMDIS(X)
*               RETURN
*               END
*
*** End      of gamdis.f

```